

SHOW PLANNER

Show # _____ Date: _____

Venue: _____

OPENER

Fast, energetic — pop the crowd (start at Crowd 3).

WRESTLER(S) _____ VS. _____

STIPULATION _____ Booked finish? Y / N Winner: _____

RESULT _____ CROWD FINISH _____ NOTES _____

MIDDLE 1

Rivalry or story — draw from When the Bell Rings.

WRESTLER(S) _____ VS. _____

STIPULATION _____ Booked finish? Y / N Winner: _____

RESULT _____ CROWD FINISH _____ NOTES _____

MIDDLE 2

Stipulation or showcase — build the card.

WRESTLER(S) _____ VS. _____

STIPULATION _____ Booked finish? Y / N Winner: _____

RESULT _____ CROWD FINISH _____ NOTES _____

MAIN EVENT

The payoff — winner earns +1 Spotlight.

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PROMOTION LEDGER

[illegible]

Gate = (2d6 + main event's combined Crowd) × 10, in hundreds. Three straight losing shows: cut someone — that's a story.

TERRITORY ROSTER STATUS

[illegible]

SEASON CALENDAR

SHOW 1	DATE		MAIN EVENT	
BLOWOFFS / TURNS				
SHOW 2	DATE		MAIN EVENT	
BLOWOFFS / TURNS				
SHOW 3	DATE		MAIN EVENT	
BLOWOFFS / TURNS				
SHOW 4	DATE		MAIN EVENT	
BLOWOFFS / TURNS				
SHOW 5	DATE		MAIN EVENT	
BLOWOFFS / TURNS				
SHOW 6	DATE		MAIN EVENT	
BLOWOFFS / TURNS				
SHOW 7	DATE		MAIN EVENT	
BLOWOFFS / TURNS				
SHOW 8	DATE		MAIN EVENT	
BLOWOFFS / TURNS				
SHOW 9	DATE		MAIN EVENT	
BLOWOFFS / TURNS				
SHOW 10	DATE		MAIN EVENT	
BLOWOFFS / TURNS				
SHOW 11	DATE		MAIN EVENT	
BLOWOFFS / TURNS				
SHOW 12	DATE		MAIN EVENT	
BLOWOFFS / TURNS				